

Online Esports Training Summit

June 12 - July 31, 2020

Harrisburg University of Science and Technology, Harrisburg, PA

SESSIONS 1:00 – 2:00 PM

June 12 | FREE | The Basics of Esports

June 26 | \$50 PER SESSION | Starting-Up An Esports Program

July 10 | \$50 PER SESSION | Coaching/Managing Esports

July 17 | \$50 PER SESSION | Competition, Events, & Streaming

July 24 | \$50 PER SESSION | Community Building In Esports

July 31 | \$50 PER SESSION | Collegiate + Industry Careers

Who Should Attend? Coaches, Building Administrators, District Administrators, IT Administrators, and other Community Leaders and Supporters

Why Attend? Learn everything you need to know to start an Esports Team from the Nationally ranked Esports Program through workshops covering topics such as:

- Casual Gaming versus Competitive Gaming
- Coaching
- Team Building
- Running Events
- Connections to Curriculum, Careers and other Programs in the High School
- Facilities, infrastructure and equipment
- Student policies/responsibilities
- Networking
- Game specific training
- Funding streams

For Coaches | Learn about game options, recruiting students, running practice and game specific training.

For District Administrators | Learn about hiring coaches, student policies, making other academic and programmatic connections, networking and funding streams.

For IT Administrators | Learn about facilities, infrastructure and equipment needs.

Leading Speakers from Harrisburg University of Science and Technology:

Dr. Eric Darr, President

Chad “History Teacher” Smeltz, Esports Program Director

Joe “Joemeister” Gramano, Overwatch Coach

Alex “Xpecial” Chu, League of Legends Coach

Outside Presenters

> Registration will go live June 12 at www.HUesportsSummit.com

The Basics of Esports is FREE on June 12. All other sessions are \$50.00 per session or a School District rate of \$225.00 for one person to attend each of the 5 sessions.

School Districts and Community Organizations are allowed to attend these events.